

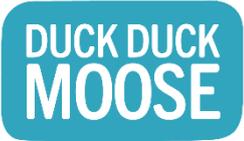
## Parent information

### Useful Websites

Purple Mash	<a href="https://www.purplemash.com/sch/horsell-village">https://www.purplemash.com/sch/horsell-village</a>
BBC	<a href="https://www.bbc.co.uk/bitesize/subjects/zyhbwmn">https://www.bbc.co.uk/bitesize/subjects/zyhbwmn</a>
Twinkl	<a href="https://www.twinkl.co.uk/resources/home-key-stage-1-subjects/ict">https://www.twinkl.co.uk/resources/home-key-stage-1-subjects/ict</a>
Barefoot Computing	<a href="https://www.barefootcomputing.org/">https://www.barefootcomputing.org/</a>
STEM	<a href="https://www.stem.org.uk/primary-computing-resources">https://www.stem.org.uk/primary-computing-resources</a>
Teach Computing	<a href="https://teachcomputing.org/curriculum/key-stage-1">https://teachcomputing.org/curriculum/key-stage-1</a>
Online Safety	<a href="https://www.childnet.com">https://www.childnet.com</a> <a href="https://www.saferinternet.org.uk/advice-centre/young-people/resources-3-11s">https://www.saferinternet.org.uk/advice-centre/young-people/resources-3-11s</a> <a href="https://www.thinkuknow.co.uk/4-7/">https://www.thinkuknow.co.uk/4-7/</a> <a href="https://www.vodafone.co.uk/mobile/digital-parenting/goldilocks">https://www.vodafone.co.uk/mobile/digital-parenting/goldilocks</a> <a href="https://www.bbc.co.uk/programmes/articles/3yNZSPHD2cF6bhjczYhCrGq/safer-internet-day-resources">https://www.bbc.co.uk/programmes/articles/3yNZSPHD2cF6bhjczYhCrGq/safer-internet-day-resources</a>
Digi Duck	<a href="https://www.childnet.com/resources/digiduck-stories">https://www.childnet.com/resources/digiduck-stories</a>
Smartie the penguin	<a href="https://www.childnet.com/resources/smartie-the-penguin">https://www.childnet.com/resources/smartie-the-penguin</a>

## Child Friendly Apps

App name	Age	Description
	For children aged 2-5	Sets of learning games, speech recognition games and video-based games to help with a child's grammar and getting them speaking their first words early on.
	School Aged Children	TinyTap boosts learning with a digital library of over 150,000 interactive games that cover a wide range of subjects. Kids can learn and do practice for key subjects at a level suited to their age and understanding. TinyTap also houses a parental control dashboard, meaning you can track your child's progress and compare it against a wider classroom group.
	For children aged 3-5	The first digital handwriting exercise book using a stylus and tablet, built using AI and co-created with teachers, occupational therapists and neuroscientists.
	School Aged children	Over 850 fun, varied and motivating games take a child step-by-step through the 44 sounds, the reading and spelling of words, and how to conquer sentences.
	School Aged children	Reading Eggs makes learning to read interesting and engaging for kids, with great online reading games and activities.
	School Aged children	Covers the first two years of learning to read, from matching letters and sounds to enjoying little books, designed in collaboration with leading academics.
	School Aged children	Focuses on developing skills that underpin reading, including phonics, letters and sounds, designed by UCL Institute of Education and Fish in a Bottle
	0-5 years old	Created in the land down-under, by Australian tech developer Giggle Up, this easy-to-use basic counting game has a range of adjustable difficulty settings and will help with basic numeracy before your child goes off to primary school. The app also helps teach common names of animals, objects in the house and toys. Like TinyTap, the app has an inbuilt progress monitor so you can see how your child is getting on.

	0-5 years old	This app takes the animal content to the next level, with a wide variety of games related to Old MacDonald's farm. It even has singing content, reimagining old children's classics for you and your child to sing along with.
	0-5 years old	A colourful sea-themed app that helps EYFS children learn about letters, numbers, shapes, ABC song, colours, differences, matching and playtime.
	0-5 years old	A classic brand that has been in the business of children's entertainment for decades. Lego Duplo World now has its own learning app which targets key skills for young children. It also provides a breakdown of each activity for parents, so you can see why they are helpful.
	5 – 8 years old	In MathTango children are able to make learning about maths a fun game. In the game they earn monster-themed rewards as they progress through each level, incentivising them to practice their maths skills and improve their abilities.
	School Aged Children	A selection of different apps around supporting different elements of learning – AR, bringing books to life, Phonics Suite, Coding.
	5 – 8 years old	Epic!'s online library of books and videos means you can help your child learn wherever they are, with a vast range of resources on offer.
	5 – 8 years old	Collins have created a huge range of educational resources, including their free Big Cat Reading Assessment Tool. Again, like many of the learning apps on this list, Collins have enabled features which help teachers and parents maintain track of a child's progress in reading.